






**10** ALL-SEEING EYE



Move 1 card in the  to your .

**10** ALL-SEEING EYE



Move 1 card in the  to your .

**0** BLACKOUT



Make another player DISCARD 3 cards.

**20** BLIND SPOT



Make another player DISCARD 1 card.

**20** BLIND SPOT



Make another player DISCARD 1 card.

**20** BLIND SPOT



Make another player DISCARD 1 card.

**20** BLIND SPOT



Make another player DISCARD 1 card.

**20** BLIND SPOT



Make another player DISCARD 1 card.

**20** BLIND SPOT



Make another player DISCARD 1 card.

**10** BLINDSIDED

Make another player miss their next turn.

**10** BLINDSIDED

Make another player miss their next turn.

**10** BLINDSIDED

Make another player miss their next turn.

**10** BLINDSIDED

Make another player miss their next turn.

**10** BLINK

DRAW 2 cards.

**10** BLINK

DRAW 2 cards.

**10** BLINK

DRAW 2 cards.

**-5** CROSS-EYED

Exchange your 🖐️ with another player's 🖐️.

**-5** CROSS-EYED

Exchange your 🖐️ with another player's 🖐️.

10

BLURRED VISION



Make another player  
DISCARD 2 cards.

10

BLURRED VISION



Make another player  
DISCARD 2 cards.

10

BLURRED VISION



Make another player  
DISCARD 2 cards.

0

EYE SPY



STEAL 2 cards from  
another player's 🖐️.

0

EYE SPY



STEAL 2 cards from  
another player's 🖐️.

0

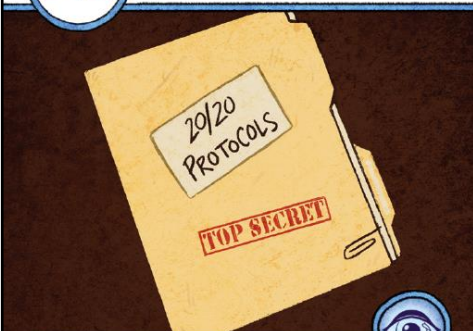
EYE SPY



STEAL 2 cards from  
another player's 🖐️.

20

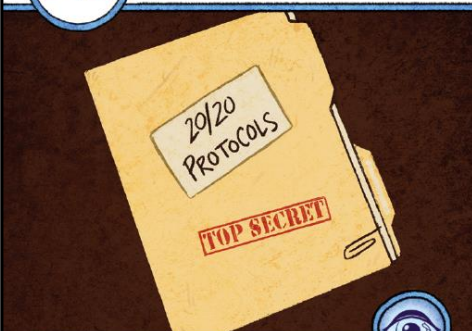
HINDSIGHT



Move another card  
from your ♠️ to your 🖐️.  
(Hindsight cannot be  
DESTROYED.)

20

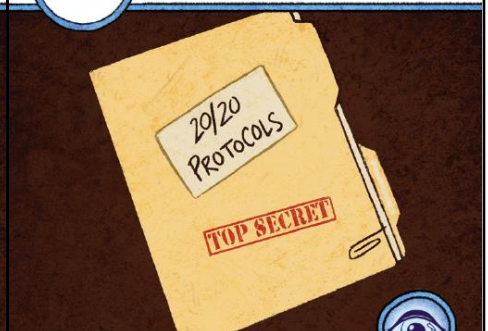
HINDSIGHT



Move another card  
from your ♠️ to your 🖐️.  
(Hindsight cannot be  
DESTROYED.)

20

HINDSIGHT



Move another card  
from your ♠️ to your 🖐️.  
(Hindsight cannot be  
DESTROYED.)

20

HINDSIGHT



Move another card from your ♠ to your ♣.  
(Hindsight cannot be DESTROYED.)

10

INSIGHT



STEAL 1 card from another player's ♣.

10

INSIGHT



STEAL 1 card from another player's ♣.

10

INSIGHT



STEAL 1 card from another player's ♣.

10

INSIGHT



STEAL 1 card from another player's ♣.

10

MIRAGE



DESTROY 1 card in the ♠.

10

MIRAGE



DESTROY 1 card in the ♠.

10

MIRAGE



DESTROY 1 card in the ♠.

10

MIRAGE



DESTROY 1 card in the ♠.

**0** MIRROR IMAGE

Perform the actions on another card in the (except for the actions).

**0** MIRROR IMAGE

Perform the actions on another card in the (except for the actions).

**10** PERIPHERAL VISION

SWAP 1 card in your with 1 card in another player's .

**10** PERIPHERAL VISION

SWAP 1 card in your with 1 card in another player's .

**10** PERIPHERAL VISION

SWAP 1 card in your with 1 card in another player's .

**10** PERIPHERAL VISION

SWAP 1 card in your with 1 card in another player's .

**10** PERSISTENCE OF VISION

: CANCEL a card that would DESTROY cards in your . This card and the cancelled card are then put into the .

**10** PERSISTENCE OF VISION

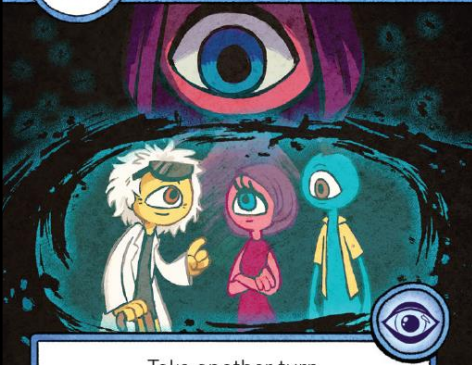
: CANCEL a card that would DESTROY cards in your . This card and the cancelled card are then put into the .

**5** TRICLOPS

DRAW 3 cards.

5

SEE INTO THE FUTURE

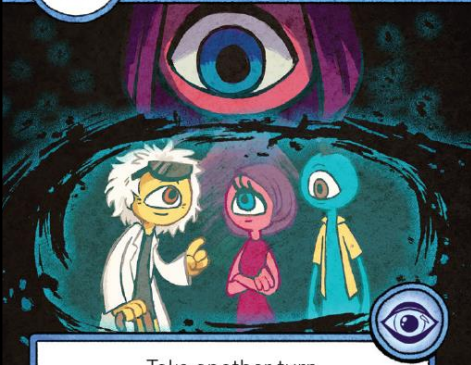


Take another turn.

⬆️: CANCEL a card that would make you miss a turn. This card and the cancelled card are then put into the

5

SEE INTO THE FUTURE

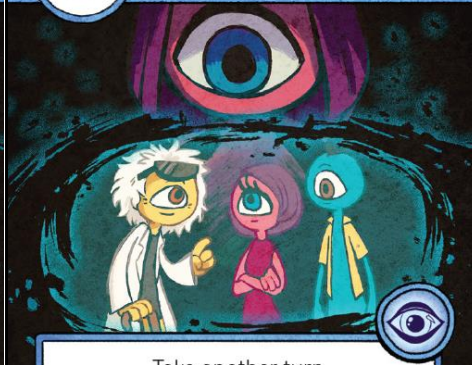


Take another turn.

⬆️: CANCEL a card that would make you miss a turn. This card and the cancelled card are then put into the

5

SEE INTO THE FUTURE



Take another turn.

⬆️: CANCEL a card that would make you miss a turn. This card and the cancelled card are then put into the

-15

SHADOW



During each of your turns, you may play an additional card. (This includes the turn Shadow is put into your )

10

SPECTACLES



DRAW 1 card.

⬆️: CANCEL a card that would make you DISCARD cards. This card and the cancelled card are then put into the

10

SPECTACLES



DRAW 1 card.

⬆️: CANCEL a card that would make you DISCARD cards. This card and the cancelled card are then put into the

10

SPECTACLES



DRAW 1 card.

⬆️: CANCEL a card that would make you DISCARD cards. This card and the cancelled card are then put into the

10

SPECTACLES



DRAW 1 card.

⬆️: CANCEL a card that would make you DISCARD cards. This card and the cancelled card are then put into the

10

SPECTACLES



DRAW 1 card.

⬆️: CANCEL a card that would make you DISCARD cards. This card and the cancelled card are then put into the

20

SHARED PERSPECTIVE



Every player  
DRAWS 1 card.

20

SHARED PERSPECTIVE



Every player  
DRAWS 1 card.

20

SHARED PERSPECTIVE



Every player  
DRAWS 1 card.

20

SHARED PERSPECTIVE



Every player  
DRAWS 1 card.

5

SKewed VIEW



DESTROY 2 cards  
in the 🌀.

5

SKewed VIEW



DESTROY 2 cards  
in the 🌀.

5

SKewed VIEW



DESTROY 2 cards  
in the 🌀.

15

WILD-EYED



Every player  
DISCARDS 1 card.

15

WILD-EYED



Every player  
DISCARDS 1 card.

**15** WINK

DRAW 1 card.

**15** WINK

DRAW 1 card.

**15** WINK

DRAW 1 card.

**15** WINK

DRAW 1 card.


**15** WINK

DRAW 1 card.

**15** WINK

DRAW 1 card.

**-10** VISIONARY

During each of your turns, you may DRAW an additional card.  
(This includes the turn Visionary is put into your )

Blank card area.

Blank card area.